## **DIGITAL HUMANITIES (LM70)**

(Università degli Studi)

Teaching WEB TECHNOLOGIES

Teaching in italian WEB TECHNOLOGIESCourse year 1

Teaching WEB TECHNOLOGIES Language ENGLISH

SSD code ING-INF/05 Curriculum COMUNE/GENERICO

GenCod A004188

Owner professor ADRIANA CAIONE

Reference course DIGITAL HUMANITIES

Course type Laurea Magistrale Location

**Credits** 6.0 **Semester** First Semester

**Teaching hours** Front activity hours:

42.0

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For enrolled in 2022/2023

**Taught in** 2022/2023

**Assessment** Final grade

Course timetable

Exam type Oral

https://easyroom.unisalento.it/Orario

BRIEF COURSE Requirement elicitation
DESCRIPTION IDM Modelling Methodo

IDM Modelling Methodology Web and mobile experience

Web fundamentals

Wordpress content management system

REQUIREMENTS Basic knowledge about Computer Science and Web

COURSE AIMS The Web Technologies course aims to provide the student with a basic knowledge of Web oriented

modeling and programming.

Through the introduction of the IDM modeling methodology, we deepen the design of Web applications and their development through the Wordpress content management system.

TEACHING METHODOLOGY

Lectures

- Practise

- Group work

Lectures and practical exercises with the direct involvement of students, called to put into practice

what they have learned.

Attendance to classes is highly recommended.



## ASSESSMENT TYPE

a. Written exam

The exam aims to evaluate the achievement of the following teaching objectives:

- Knowledge of Web application design methodology;
- Ability to acquire and document the requirements of a web application

The student is evaluated on the basis of the formal correctness of the project.

b. Project (group work)

The exam aims to evaluate the achievement of the following didactic and transversal objectives:

- Ability to develop an application in a Web environment;
- Ability to work in a team;
- Ability to present the work done;

The student is evaluated on the basis of the achievement of the objectives along with the method of design and development.

## **FULL SYLLABUS**

- 1. Introduction to the course
- 2. Requirements elicitations AWARE
- 3. IDM Methodology.
  - Conceptual modeling
  - Logical modeling device dependent
- 4. Web and mobile user experience
- 5. Web Fundamentals: HTTP, HTML
- 6. Developing using the Wordpress content management system

## REFERENCE TEXT BOOKS

Davide Bolchini, Luca Mainetti, Paolo Paolini - Progettare siti web e applicazioni mobili - McGraw

Hill, 2006, ISBN: 8838662908

Slides of the teacher

